

WILD SYMBOL

WILD SUBSTITUTES FOR ALL SYMBOLS EXCEPT CASH COLLECT AND CASH PRIZE SYMBOLS
ONLY THE HIGHEST WIN IS PAID PER WINNING COMBINATION

CASH COLLECT

DURING EVERY SPIN CASH PRIZE SYMBOLS ARE ACTIVE ON REELS 1 AND 3 ALONG WITH THE COLLECT SYMBOL ON REEL 2

IF A CASH COLLECT SYMBOL LANDS IN VIEW ON REEL 2, ALONG WITH CASH PRIZE SYMBOLS ON EITHER REELS 1 OR 3, THEN THE CASH COLLECT FEATURE IS TRIGGERED.

ANY CASH PRIZE SYMBOLS WILL BE ACCUMULATED ON THE COLLECT SYMBOL



FIRE BLITZ BONUS

CASH PRIZE SYMBOLS ON REELS 1 AND 3, WITH A CASH COLLECT ON REEL 2, TRIGGERS THE FIRE BLITZ BONUS

THE COLLECT SYMBOL WILL HOLD IN PLACE FOR THE DURATION OF THE FEATURE AND WILL COLLECT ANY CASH PRIZE SYMBOLS THAT LAND IN VIEW

THE PLAYER WILL HAVE 3 SPINS TO ACHIEVE A NEW SYMBOL IN VIEW

EACH TIME A CASH PRIZE SYMBOL LANDS IN VIEW, IT IS ADDED TO ANY COLLECT SYMBOLS IN VIEW BEFORE BEING REMOVED FROM THE REELS AND RESETTING THE SPINS BACK TO 3

ADDITIONAL COLLECT SYMBOLS CAN LAND IN VIEW ON REEL 2 (UP TO A MAXIMUM OF 3)

THE FIRE BLITZ BONUS CONTINUES UNTIL ALL SPINS HAVE BEEN USED, WHERE THE PLAYER IS PAID THE TOTAL ACCUMULATED ON ALL COLLECT SYMBOLS IN VIEW



TRIPLE FIRE FEATURE

ANY COLOURED CASH PRIZE SYMBOLS THAT LAND IN VIEW ARE ADDED TO THE MATCHING FIREBALL ABOVE THE REELS, WHICH CAN TRIGGER THE FEATURE AT ANY TIME

IF ONE OR MORE OF THE FIREBALLS EXPLODE, THE FEATURE IS TRIGGERED WITH ENOUGH SYMBOLS ADDED TO THE REELS TO TRIGGER THE FIRE BLITZ BONUS ALONG WITH THAT COLOURED FIREBALL'S UPGRADE

ANY COLLECT SYMBOLS THAT LAND IN VIEW ADD TO ALL THREE FIREBALLS ABOVE THE REELS, WHICH CAN TRIGGER THE FEATURE WITH UP TO ALL THREE UPGRADES ACTIVE



PURPLE (BOOST)

ANY CASH PRIZE SYMBOLS WILL BE BOOSTED BY 1x-5x BASE STAKE BEFORE BEING ACCUMULATED ON THE COLLECT SYMBOL

LANDING THE TOP CASH SYMBOLS (25x, 50x, 150x AND 1000x) WITH A COLLECT SYMBOL WILL BOOST THE CASH TO THE NEXT HIGHEST CASH SYMBOL BEFORE AWARDING THAT CASH VALUE (1000x SYMBOL CANNOT BE BOOSTED)

RED (REELS)

INCREASES THE REEL HEIGHT TO 4 HIGH, GIVING MORE POSITIONS TO LAND NEW SYMBOLS

GREEN (MULTIPLIER)

MULTIPLIER FIREBALLS BECOME ACTIVE

ANY MULTIPLIERS THAT LAND IN VIEW TURN THAT POSITION INTO A CASH PRIZE MULTIPLIER (UP TO x3 PER POSITION PER SPIN), MULTIPLYING ANY CASH PRIZE SYMBOLS THAT LAND ON THAT POSITION BY THE VALUE SHOWN

IF A MULTIPLIER LANDS ON A POSITION ALREADY CONTAINING A MULTIPLIER, THE VALUES ARE ADDED TOGETHER

POWER PLAY

THE PLAYER CAN CHOOSE TO PLAY POWER PLAY AT ANY TIME BY PRESSING THE POWER PLAY BUTTON

THE PLAYER CAN CHOOSE TO PLAY AT 5X THEIR BASE STAKE

DURING POWER PLAY ONLY THE CASH PRIZE AND COLLECT SYMBOLS ARE IN PLAY

THE TRIPLE FIRE FEATURE IS ALSO ACTIVE DURING POWER PLAY

IF A FIRE BLITZ BONUS IS TRIGGERED, THE PLAYER IS GUARANTEED AT LEAST ONE UPGRADE. ADDITIONAL CASH PRIZE OR FIRE BLITZ SYMBOLS MAY ALSO BE ADDED TO THE

REELS

THE PLAYER CAN CHANGE THEIR POWER PLAY STAKE AT ANY TIME BY PRESSING THE STAKE BUTTON, AS WELL AS BEING ABLE TO RETURN TO THE STANDARD REELS BY PRESSING THE STANDARD PLAY BUTTON



AUTOPLAY

(subject to operator configuration and jurisdictional requirements)

There is an Autoplay function in the game that will start each spin automatically.

By selecting 'AUTOPLAY' you can choose to bet automatically, one after the other.

Select your Loss Limit (maximum amount willing to lose for the autoplay session) and then press PLAY to begin your autoplays (other options are available).

Select your stake as normal then press the 'AUTOPLAY' button to select the number of 'Autoplay' bets you want to play.

You can stop Auto Play from continuing onto the next spin by clicking the 'STOP' button.

Auto Play will turn off if you reach the set Loss Limit, Win Limit (where applicable).

Auto Play will pause if you get into any bonus round, or if a Progressive pot is awarded and resume on returning to the Main Game.

CLICK THE TOTAL BET BUTTON TO INCREASE OR DECREASE THE AMOUNT OF YOUR TOTAL BET

SELECT FROM THE LIST OF AVAILABLE STAKES FROM THE TOTAL BET OPTIONS (DEPENDING ON OPERATOR CONFIGURATION AND CURRENCY EQUIVALENT)

THE REELS WILL SPIN AND EVENTUALLY STOP AT RANDOM

IF THE COMBINATION OF SYMBOLS APPEARING ON CONSECUTIVE REELS FORMS A LINE OF MATCHING SYMBOLS STARTING FROM THE LEFTMOST REEL, THEN YOU WIN

ANY WINS YOU HAVE WILL BE HIGHLIGHTED AND YOUR WINNINGS WILL BE CREDITED TO YOUR ACCOUNT BALANCE

WINS ON DIFFERENT PAYLINES ARE ADDED

ALL LINE PAY SYMBOLS MUST APPEAR ON CONSECUTIVE REELS BEGINNING WITH THE FAR LEFT REEL (5 LINES ALWAYS ACTIVE)

MULTIPLE SCATTER FEATURES CAN BE WON IN A SINGLE GAME

SCATTER WINS ARE PAID IN ADDITION TO REEL WINS

THE TRIPLE FIRE COLLECTION FEATURE IS FOR VISUAL PURPOSES ONLY AND DOES NOT INFLUENCE GAME OUTCOMES

IF A MULTIPLIER LANDS ON A POSITION WHERE A MULTIPLIER IS ALREADY SHOWN, THEY ARE ADDED TOGETHER AWARDING THE NEW VALUE FOR ANY SUBSEQUENT SPINS

AVAILABLE CASH PRIZE SYMBOL OUTCOMES ARE: 1X-1000X (ALL OUTCOMES ARE MULTIPLIED BY BASE STAKE)

The Fire Blitz Bonus is played on the same bet as the base game bet.

When awarded together, fireballs will be applied in the following order: Green Multiplier, Purple Boost.

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