

Blackjack

Step 1: Getting Started

1. The game is played with 6 decks of 52 cards, shuffled after each full hand round.
2. Choose your stake from the selection of Blackjack chips in the centre of the screen.
3. To place a bet, touch the bet area for the hand and/or side bet(s) that you want to play.
4. Once your bets are placed press Deal to start the game.

Step 2: How To Play

- You may choose different stakes for each of your bets - just select a new chip value or place multiple chips on each bet area.
- The total amount you have staked will be displayed in the 'Total Bet' panel.
- Press 'Undo' to remove chips placed in reverse order.
- Press 'Clear' to remove all chips from the table.
- Press 'Deal' to start the game. Once you have pressed 'Deal', you cannot cancel your bets.
- Once you press 'Deal', two cards will be dealt to the player's hand then the dealer's first card will be dealt face up.
- Peek (depending on game configuration) - If the dealer has a 10 or Ace up, the dealer will peek at the down card to see if their cards give blackjack. If so, every hand which doesn't have blackjack loses. Any hand dealt a blackjack gets a 'PUSH'.
- Once the initial cards have been dealt, you will be given the option to Hit (receive an extra card from the pack) or Stand (keep your existing hand as it is).
- If you have Blackjack or 21, you will not be prompted to Hit or Stand as this is the best hand you can get.
- Surrender (depending on game configuration) - After the dealer has checked for Blackjack the player can choose to forfeit their hand at the cost of half their ante bet.
- If you choose to Hit, as long as your new score is lower than 21, you will be given the choice to Hit again or Stand, until you either reach 21 (where the game will automatically stand for you) or until you go 'Bust' by scoring over 21.
- When you Stand or go bust, the hand is finished.
- Next, the dealer's hand will be played. The dealer must Hit on any score 16 or below and must Stand on 17 or higher (including 'Soft 17', made up of a 6 and an Ace).

Push

- If the player and dealer stand on the same value, at the end of the round that hand will be Pushed.
- A Push is considered a draw and returns that Hand Bet to the player.

Double Down

- During any hand you will be offered the chance to 'Double Down'. To do so, just press the 'Double Down' button when it appears (with the exception of split aces).
- If you choose to Double Down, your stake for the current hand will be doubled, then you will be dealt one extra card and forced to Stand.
- If you Split your hand you will still be offered the choice to Double Down (unless you had split aces).

Split

- If your initial two cards are of matching value, you will be offered the chance to split your hand. To do this, press the 'Split' button when it appears.
- If you choose to Split a hand, you must wager again the bet for that hand.
- You cannot be awarded Blackjack after splitting, this is counted as 21.
- Only two splits are available from any one hand.

- You can split Aces but you will only be dealt one card for each split.
- Blackjack hands are split horizontally.

Insurance

- If the Dealer's first card is an Ace, you will be offered the option to make an Insurance bet.
- The stake amount for an Insurance bet is fixed at half of the original stake on the hand.
- An Insurance bet is a completely separate bet and is not dependent on the outcome of the player's hand.
- The bet is whether or not the Dealer will get Blackjack.
- You can choose to place an Insurance bet on the hand you are playing.
- When this happens, you will be given the following options:
- 'Yes' or 'No' (applies only to the current hand). "Never Offer" (stops the pop up from returning for the remainder of the session).
- If the dealer does get Blackjack, you will win the Insurance bet regardless of who wins the game, even if you go bust.
- If the dealer does not get Blackjack, you lose the Insurance bet and the stake is removed from the table. Your original bet stands until you go bust or win.

Surrender (depending on game configuration)

- During any hand you will be offered the chance to 'Surrender'. To do so, just press the 'Surrender' button when it appears.
- If you choose to Surrender, your current hand will be considered closed and you will be paid half of your ante bet.
- The surrender option is only available on each hand until an action is made. Once an action has been made the surrender option will become disabled for that hand.

Perfect Pairs

- Perfect Pairs is a Blackjack side bet that is made prior to any cards being dealt.
- A Perfect Pairs bet wins if the first two cards dealt to a player are a pair and it loses if they are not a pair.
- Hands are ranked in the following order:
- Perfect Pair - An identical pair for example K of diamonds + K of diamonds (pays at 30:1);
- Coloured pair - A pair that is made up of 2 same cards of the same colour but are of different suits for example 6 of clubs + 6 of spades (pays at 10:1) ;
- Mixed pair - A pair that is made up of 1 red suited card and 1 black suited card for example 2 of clubs + 2 of hearts (pays at 5:1);
- The rules for Perfect Pairs are as follows:
- A Perfect Pairs wager must be placed before any cards in the round of play are dealt;
- A Perfect Pairs wager wins if the first 2 cards dealt to the player are a pair;
- A Perfect Pairs wager loses if the first 2 cards dealt to the player are not a pair;
- After each player has been dealt the first 2 cards, the dealer must take all losing Perfect Pairs wagers and make a payout to each player who has a winning Perfect Pairs wager.
- The dealer then resumes normal play.

21+3

- 21+3 is a Blackjack side bet that is made prior to any cards being dealt.
- Once the dealer has dealt the initial cards the dealer must determine if any players who have made the 21+3 wager have achieved a winning hand. A player will only be awarded for one winning event, although their 3 card hand may contain more than 1 winning event (e.g. three of a kind suited).
- Hands are ranked in the following order:
- Straight Flush - Three cards of the same suit in numerical order (pays at 30:1);
- Three of a Kind - Three cards of the same rank (pays at 20:1);
- Straight - Three cards in sequence (pays at 10:1);

- Flush - Three cards of the same suit (pays at 5:1);
- Note - A Flush may also contain a Pair. Aces can be high or low (e.g. Ace, 2, 3 or Queen, King, Ace).
- The dealer takes all losing 21+3 wagers and pays all winning 21+3 wagers. All payouts and original 21+3 wagers are removed from the betting area once the hand(s) have been paid.
- In the event the dealer's face up card is an Ace, the dealer will reconcile all 21+3 wagers prior to asking for Insurance or checking their hand for a Blackjack.
- The dealer then resumes normal play.

Payout Information and Game Rules

- **MALFUNCTION VOIDS ALL PLAYS AND PAYS.**

Applicable date from:

Month:10

Day:03

Year:2024

v4.0