

WILD SYMBOL

WILD SUBSTITUTES FOR ALL SYMBOLS EXCEPT RED HOT, COLLECT, AND CASH SYMBOLS

The Wild symbol can only appear in the base game

COLLECT



ACHIEVING A CASH PRIZE SYMBOL ON EITHER REELS 1 OR 3 WITH A COLLECT SYMBOL ON REEL 2 WILL TRIGGER THE COLLECT FEATURE

THE CASH PRIZE SYMBOLS ARE ACTIVE ON REELS 1 AND 3

THE COLLECT SYMBOL IS ACTIVE ON REEL 2

ANY CASH PRIZE SYMBOLS IN VIEW WILL BE ACCUMULATED BY THE COLLECT SYMBOL

RED HOT CASH



THE COLLECT LANDING IN VIEW ALONG WITH A RED HOT SYMBOL WILL AWARD ONE OF THE CASH PRIZES FROM THE CASH VOLCANO



VOLCANO CASH PRIZES RANGE FROM 5X TO 1000X BASE STAKE

RED HOT BONUS



ACHIEVING A CASH AND/OR RED HOT SYMBOL ON REELS 1 AND 3 ALONG WITH A COLLECT SYMBOL ON REEL 2 WILL TRIGGER THE RED HOT BONUS

THE COLLECT SYMBOL WILL HOLD IN PLACE FOR THE DURATION OF THE RED HOT BONUS AND WILL ACCUMULATE ANY CASH AND/OR RED HOT SYMBOLS THAT LAND IN VIEW

ONLY CASH, RED HOT, AND COLLECT SYMBOLS CAN APPEAR ON THE REELS DURING THE RED HOT BONUS

ANY RED HOT SYMBOLS LANDING IN VIEW WILL AWARD ONE OF THE CASH PRIZES FROM THE CASH VOLCANO.

THE PLAYER WILL HAVE 3 SPINS TO ACHIEVE A NEW SYMBOL IN VIEW

LANDING A CASH AND/OR RED HOT SYMBOL IN VIEW WILL ADD TO COLLECT SYMBOLS BEFORE BEING REMOVED FROM THE REELS. THE SPINS COUNTER WILL THEN RESET BACK TO 3

LANDING ANY NEW COLLECT SYMBOL IN VIEW ON REEL 2 (up to a maximum of 3) WILL LOCK IN PLACE AND COLLECT ANY CASH AND/OR RED HOT SYMBOLS IN VIEW. THE SPINS COUNTER WILL THEN RESET BACK TO 3

THE RED HOT BONUS CONTINUES UNTIL ALL SPINS ARE USED AND THE PLAYER IS AWARDED THE AMOUNT OF THE RED HOT BONUS WINNINGS ACCUMULATED

RED HOT ERUPTION



ANY RED HOT SYMBOL THAT LAND IN VIEW ARE ADDED TO THE CASH VOLCANO, WHICH CAN TRIGGER THE RED HOT ERUPTION FEATURE AT ANY TIME

IF THE RED HOT ERUPTION FEATURE IS TRIGGERED, COLLECT SYMBOLS AND VALUES FROM THE CASH VOLCANO CAN BE ADDED TO REELS TO TRIGGER THE RED HOT BONUS

POWER PLAY (DEPENDING ON JURISDICTION AND OPERATOR CONFIGURATION)

ENTER POWER PLAY USING THE POWER PLAY BUTTON

POWER PLAY IS PLAYED AT 5X THE BASE STAKE

POWER REELS ARE ACTIVE DURING POWER PLAY

ONLY RED HOT, CASH PRIZE, AND COLLECT SYMBOLS ARE ACTIVE ON THE REELS

CHANGE THE POWER STAKE AT ANY TIME BY PRESSING THE STAKE BUTTON

RETURN TO THE MAIN REELS BY PRESSING THE STANDARD PLAY BUTTON

FEATURES ARE PLAYED OUT AT BASE BET DURING POWER PLAY



AUTOPLAY

(subject to operator configuration and jurisdictional requirements)

There is an Autoplay function in the game that will start each spin automatically.

By selecting 'AUTOPLAY' you can choose to bet automatically, one after the other.

Select your Loss Limit (maximum amount willing to lose for the autoplay session) and then press PLAY to begin your autoplays (other options are available).

Select your stake as normal then press the 'AUTOPLAY' button to select the number of 'Autoplay' bets you want to play.

You can stop Auto Play from continuing onto the next spin by clicking the 'STOP' button.

Auto Play will turn off if you reach the set Loss Limit, Win Limit, or if a Progressive pot is awarded (where applicable).

Auto Play will pause if you get into any bonus round and resume on returning to the Main Game.

CLICK THE TOTAL BET BUTTON TO INCREASE OR DECREASE THE AMOUNT OF YOUR TOTAL BET

SELECT FROM THE LIST OF AVAILABLE STAKES FROM THE TOTAL BET OPTIONS (DEPENDENT ON OPERATOR CONFIGURATION AND CURRENCY EQUIVALENT)

THE REELS WILL SPIN AND EVENTUALLY STOP AT RANDOM

IF THE COMBINATION OF SYMBOLS APPEARING ON CONSECUTIVE REELS FORMS 3 MATCHING SYMBOLS STARTING FROM THE LEFTMOST REEL ON ONE OF THE WIN LINES, THEN YOU WIN

ANY WINS YOU HAVE WILL BE HIGHLIGHTED AND YOUR AWARDS WILL BE CREDITED TO YOUR ACCOUNT BALANCE

ALL LINE PAY SYMBOLS MUST APPEAR ON CONSECUTIVE REELS BEGINNING WITH THE FAR LEFT REEL (5 LINES ALWAYS ACTIVE)

WINS ON DIFFERENT LINES ARE ADDED TOGETHER

SCATTER WINS ARE PAID IN ADDITION TO REEL WINS

Multiple Scatters can be won in a single game

FEATURES ARE PLAYED OUT AT BASE BET DURING POWER PLAY

THE COLLECTION FEATURE IS FOR VISUAL PURPOSES ONLY AND DOES NOT INFLUENCE GAME OUTCOMES (RED HOT ERUPTION)

VERSION: V1.0

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